

# Frequently Asked Questions (FAQ)

## **I don't want to buy a MacBook or Logic. I am using a Windows computer and a free DAW. Should I still take this class?**

This is up to you. I will be teaching general concepts using stock plugins native to Logic. I will also be helping students learn about shortcut key-commands, templates, and an efficient workflow within Logic. You can apply many of these concepts (such as EQ and Compression, MIDI, mic'ing techniques) to other DAWs, but will have to learn on your own the shortcut key commands, how to set up tracks and busses, sample rates, etc.

If you have one, it I strongly suggested that you bring your MacBook to class, but it is also fine if you have an iMac, Mac Mini, or Mac Studio at home.

## **Do I need to be a trained musician or know how to read music?**

No. While knowing some music theory helps, Logic Pro is a visual tool. We will focus on "ear-led" production. If you can hum a melody or tap a beat, you can take this class. That being said, those who are even beginner musicians with a desire to write songs (or have written songs) will benefit most.

## **I've used GarageBand before—is this the same thing?**

Logic Pro is GarageBand's "professional older brother." The interface will look familiar, but Logic offers significantly more power in terms of mixing, sound design, and film scoring. This class will help you bridge that gap.

## **Will you teach me how to get my music on Spotify or into movies?**

Spotify and other streaming services, Yes! TV/Film. , . anything is possible, but I should warn you that the music business is difficult to say the least. I would advise you to write and record music for the 'love' of it. While the focus is on *how* to make the music, I will share insights from my professional experience composing for music libraries. We will learn about "delivery standards" for the industry.

## **I have a lot of 3rd party plugins; will we be using these?**

We will start with and primarily use the "Stock" tools within Logic Pro so that everyone is on the same page. However, in the later weeks, I'm happy to help you integrate 3rd party plugins and your personal tools during the individual workshop portions of the class. I personally use Waves, SINE Player, UA, and Izotope when not using stock plugins.

## **Will I own the music I make in class?**

100%. Every beat, melody, and mix you create is yours to keep, share, or sell. We will discuss copyright-related issues as well.